Smart-Web Switch **ZX-SWTGW218AS**

Web Manual

Ver. 1.0

Revision history

| Date | Version | Description |
|--------------|---------|-------------------|
| Aug. 1, 2023 | V 1.0 | The first edition |

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1 Foreword

1.1 Target Audience

This manual is prepared for the installers and system administrators who are responsible for network installation, configuration and maintenance. It assumes that the user has understood all network communication and management protocols, as well as the technical terms, theoretical principles, practical skills, and expertise of devices, protocols and interfaces related to networking.

1.2 Manual Convention

The following approaches should prevail.

| GUI Convention | Description |
|----------------|--|
| Interpretation | Describe operations and add necessary information. |
| A | Remind the user of cautions as improper operations will result |
| Notice | in data loss or equipment damage. |

2 Web Page Login

2.1 Log in the Network Management Client

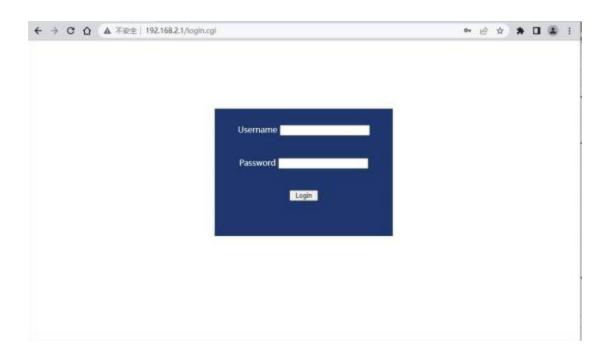
Type in the default switch address: http://192.168.2.1 and press "Enter".

Description:

Browser standards: superior to IE 9.0, Chrome 23.0 and Firefox 20.0

Keep the IP network segment of PC consistent with that of switch but differentiate the IP address as you log in. Set PC's IP address of 192.168.2.x and the subnet mask of 255.255.255.0 for the first login ($1 < x \le 254$).

A login window appears as follows. Type in the default username of "admin" and the password of "admin". Click the "Log in" to see the switch system.



2.2 Constitution of Client Interface

The typical operation interface of Web network management system is as follows.



2.3 Navigation Bar on Web Interface

Menu items such as System, Configuration, Security, Monitoring, and Tools are available on the web network management client. Each item contains submenus. Navigation bar is detailed as follows:

| Menu Items | Sub menus | Secondary Sub menus | Description |
|--------------|-------------------------|------------------------|---|
| System | Information | | Display the port state and product info |
| | IP Setting | | Configure and view the management IP address |
| | User Account | | Configure and view the management account |
| | Port Setting | | Configure and view all ports |
| Configuratio | VLAN | 802.1Q VLAN | Configure and view the VLAN |
| n | | 802.1Q VID | Configure and view the PVID of port |
| | QOS | Port to Queue | Configure and view the Port to Queue |
| | | Queue Weight | Configure and view Queue Weight |
| | Loop | Loop Protocol | Configure and view Loop Protocol |
| | | STP global | Configure and view STP global |
| | | STP port | Configure and view STP port |
| | IGMP Snooping | | Configure viewing IGMP Snooping information |
| | Trunk Group Setting | | Configure and view Trunk Group Setting information |
| | Port-based Mirroring | | Configure and view the Port-based Mirroring |
| | Port Isolation | | Configure and view the Port Isolation |
| | Bandwidth Control | | Configure and view the Bandwidth Contro |
| | Jumbo Frame | | Configure and view the Jumbo Frame |
| | MAC Constraint | | Configure and view MAC Constraint |
| | EEE | | Configure and view EEE |
| Security | MAC Address | MAC Search | Display the mac address table |
| | | Static MAC | Configure and view Static MAC |
| | Storm Control | | Configure and view Storm Control |

| Monitoring | Port Statistics | Display Port Data Statistics |
|------------|-------------------------|--------------------------------|
| Tools | Firmware Upgrade | Save configuration |
| | Configuration Backup | Save and Restore Configuration |
| | Reset | Factory reset |
| | Save | Save Configuration |
| | Reboot | Restart system |
| | Logout | Exit the system |

3 System

3.1 Information

Display system information, including model, version, MAC, etc. Instructions:

1. Click the "System > Information" in the navigation bar as follows:

| Device Type | ZX-SWTGW218AS |
|------------------|-------------------|
| MAC Address | 00:E0:4C:00:00:00 |
| IP Address | 192.168.2.1 |
| Netmask | 255.255.255.0 |
| Gateway | 192.168.2.254 |
| Firmware Version | V0.6 |
| Firmware Date | Jul 18 2023 |
| Hardware Version | V1.1 |

3.2 IP Setting

Change the management IP address on web interface

1. Click the "System > IP Setting" in the navigation bar as follows:



Interface data are as follows.

| Query Items | Description | |
|--------------|--------------------------------------|--|
| DHCP Setting | Enable: Enable DHCP client in system | |
| | Disable: Disable DHCP client | |
| IP Address | Manager IP address | |
| Netmask | Manager IP mask | |
| Gateway | Manager IP default gateway | |

3.3 User Account

Users can check and modify the current username and password of the switch. Instructions:

1. Click the "System > User Account" in the navigation bar as follows:



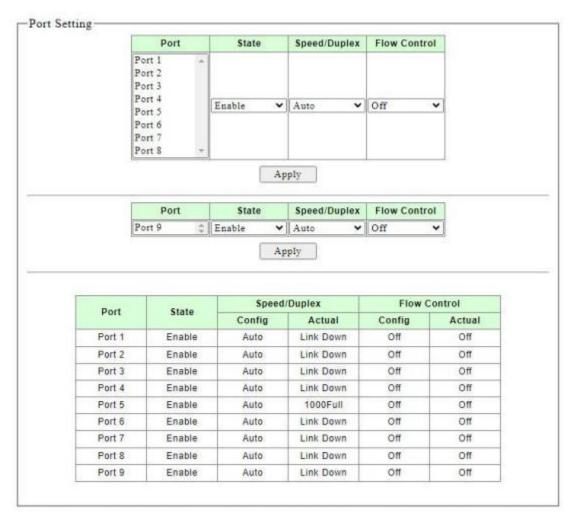
| Query Items | Description |
|------------------|-------------------------------|
| New Username | New Username |
| New Password | New Password |
| Confirm Password | Enter the new user name again |

3.4 Port Setting

Querying and configuring Ethernet ports.

Instructions:

1. Click the "System > Port Setting" in the navigation bar as follows:



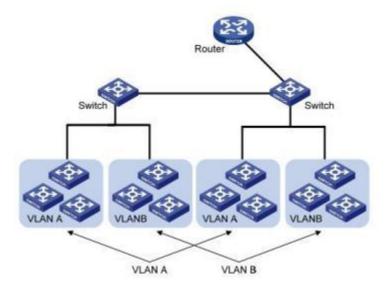
| Query Items | Description |
|--------------|---|
| State | Enable or disable port |
| Speed/Duplex | Configure the rate and negotiation status of the port. You can configure the forced 10M/Half, 10M/Full, 100M/Half,100M/Full 1000M/Full , 2500M/Full |
| Flow Control | After it is enabled on both local network and opposite network devices, the local one will notify the other to stop transmitting messages in the presence of network congestion. The opposite one will execute the command temporarily to ensure zero |

| message loss. |
|---|
| Off-Disabled reception and transmission of PAUSE frame; |
| On-Enabled reception and transmission of PAUSE frame; |

4 Configuration

4.1 VLAN

VLAN is formulated not restricted to physical locations, which means the hosts in a same VLAN can be placed at will. As shown below, each VLAN, as a broadcast domain, divides a physical LAN into logical LANs. Hosts can exchange messages by means of traditional communication. For the hosts in different VLANs, the device such as router or L3 switch is a must.



VLAN is superior to the traditional Ethernet in terms of:

- Broadcast domain coverage: the broadcast message in a LAN is limited in a VLAN to save the bandwidth and handle the network-related issues more efficiently.
- LAN security: VLAN hosts fail to communicate with each other since the messages are separated by the broadcast domain in the data link layer. They need a router or a Layer 3 switch for Layer 3 forwarding.
- Flexibility of creating a virtual working team: VLAN can create a virtual working team beyond the control of physical network. Users have access to the network without changing the configuration if their physical locations are moving within the scope. This management switch is compatible with VLAN types based on 802.1Q, protocols, MAC, and ports. For default configuration, 802.1Q VLAN mode should be adopted. Port VLAN is divided subject to a switch's interface No. Network administrator gives each switch interface a different PVID, namely a port default VLAN. If a data frame

without a VLAN tag flows into a switch interface with a PVID, it will be marked with the same PVID, or it will get rid of an additional tag even though the interface has a PVID.

• The solution to a VLAN frame depends on the interface type, which eases member definition but re-configures VLAN in case of member mobility.

4.1.1 802.1Q VLAN

1. Click the "Configuration > VLAN > 802.1Q VLAN", in the navigation bar as follows:



Interface data are as follows

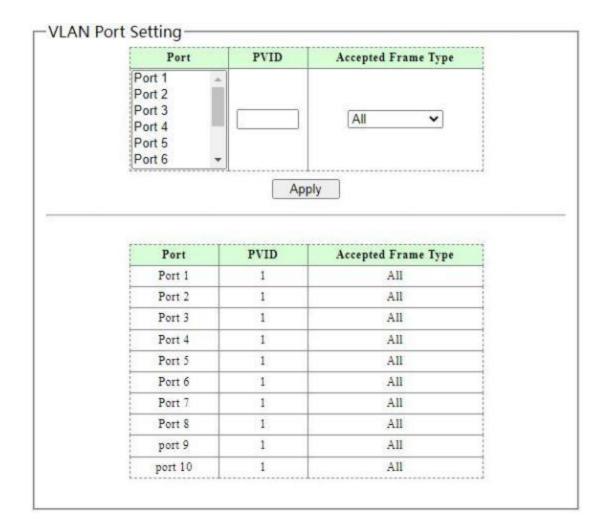
| Configuration Items | Description |
|---------------------|--|
| VLAN ID | It is required to select an ID ranging from 1 to 4,094 |
| VLAN Name | It is optional to modify the VLAN description as required. |



• VLAN 1 is the system default VLAN and does not support deletion

4.1.2 802.1Q VID

1. Click the "Configuration > VLAN >802.1Q VID", in the navigation bar as follows:



Interface data are as follows

| Configuration Items | Description |
|---------------------|---------------------------------|
| PVID | Set the port PVID |
| Accepted Frame Type | Set the port receive frame type |

4.2 QOS

QoS (Quality of Service) assesses the ability of service providers to meet customer needs and the ability of transmitting packets over the Internet. Diversified services can be assessed based on different aspects. QoS usually refers to the evaluation of service capabilities that support core requirements such as bandwidth, delay, delay variation, and packet loss rate during delivery. Bandwidth, also known as throughput, refers to the average business flow within a certain period of time, with the unit of Kbit/s. Delay refers to the average time required for business flowing through the network. For a network device, the followings are general levels of delay requirements. There are two delay levels, that is, the high-priority business can be served as soon as possible by scheduling

method of priority queue, while the low-priority business gets services after that. Delay variation refers to the time change of business flowing through the network. Packet loss rate refers to the percentage of lost business flow during transmission. As modern transmission systems are very reliable, information is often lost in network congestion. Packet loss due to queue overflow is the most common situation.

All messages in a traditional IP network are treated equally. Every network device processes the messages on a FIFO basis, and makes every effort to transmit them to destinations without guaranteeing reliability, transfer delay, or other performance.

Network service quality is constantly improved as new applications keep springing up in the rapidly changing IP network. For example, VoIP, video and other delay-sensitive services have set higher standards on message transmission delay. Message transmission in a short period has been the common trend. In order to support voice, video and data services with different requirements, the network needs to identify business types and provide corresponding services.

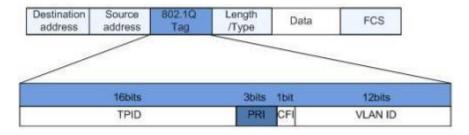
The ability to distinguish business types is the prerequisite to provide corresponding services, so the traditional best-effort service no longer meets the application needs. Therefore, QoS comes into being. It regulates the network flow to avoid and handle network congestion and reduce packet loss rate. Meanwhile, users can enjoy dedicated bandwidths while business can improve service quality, thus perfecting the network service capacity.

QoS priorities vary with message types. For instance, the VLAN message uses 802.1p, also known as the CoS (Class of Service) field, while the IP message uses DSCP. To maintain the priority, these fields need to be mapped at the gateway connected with various networks when messages flow through the network.

802.1p priority in the VLAN frame header

Typically, VLAN frames are interacted between Layer 2 devices. The PRI field (i.e. 802.1p priority), or CoS field, in the VLAN frame header identifies the quality of service requirements according to the definitions in IEEE 802.1Q.

802.1p priority in the VLAN frame

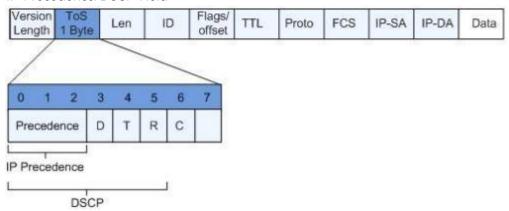


The 802.1Q header contains 3-bit PRI fields. PRI field defines 8 CoS of business priority ranging from 7 to 0 from high to low.

IP Precedence/DSCP Field

According to RFC791 definition, ToS (Type of Service) domain in the IP message header is composed of 8 bits. Among them, the 3-bit long Precedence field, as located in the following, identifies the IP message priority.

IP Precedence/DSCP Field



0 to 2 bits are Precedence fields representing the 8 priorities of message transmission ranging from 7 to 0 from high to low, with either Level 7 or 6 as the highest priority that is generally reserved for routing or updating network control communication. User-level applications only have access to Level 0 to 5.

ToS domain, in addition to Precedence fields, also includes D, T and R bits: D-bit represents the Delay requirement (0 for normal delay and 1 for low delay). T-bit represents the throughput (0 for normal throughput and 1 for high throughput). R-bit represents the reliability (0 for normal reliability and 1 for high reliability). ToS domain reserves the 6 and 7 bits.

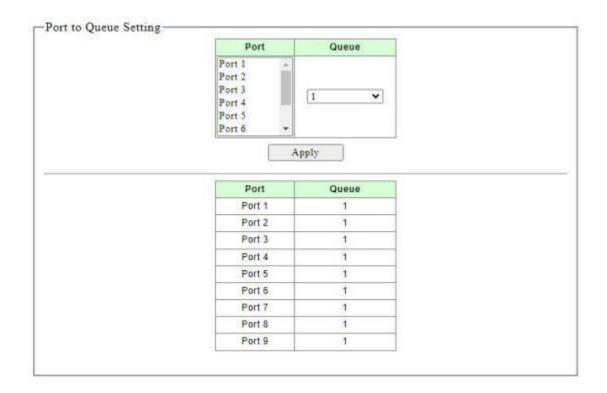
RFC1349 redefines the ToS domain by adding a C-bit to represent the Monetary Cost. The IETF DiffServ group then redefines the 0 to 5 bits of ToS domain in the IPv4 message header of RFC2474 as DSCP and renames it as DS (Differentiated Service) byte as shown in the figure above.

The first 6 bits (0-5 bits) of DS field distinguish the DSCP (DS Code Point), and the higher 2 bits (6-7 bits) are reserved. The lower 3 bits (0-2 bits) are CSCP (Class Selector Code Point), with the same CSCP value representing the DSCP of the same class. DS nodes select corresponding PHB (Per-Hop Behavior) according to DSCP values.

4.2.1 Port to Queue

Sets processing priorities for different tags of the data frame

1. Click the "Configuration > QOS > Port to Queue", in the navigation bar as follows:



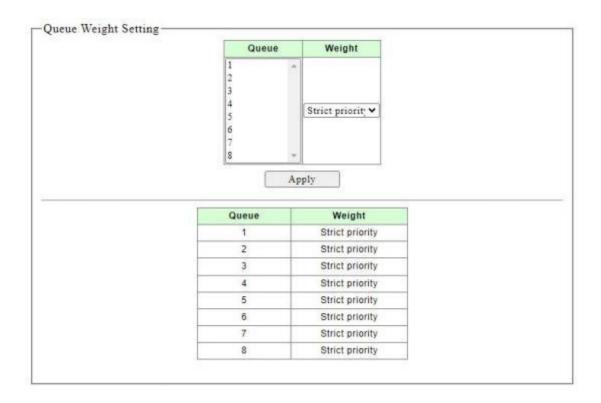
Interface data are as follows

| Configuration Items | Description |
|---------------------|-------------|
| Queue | 1-8 |

4.2.2 Queue Weight

When the weight is strict priority, it is equivalent to SP, and when the weight is 1-15, it is equivalent to WRR (weighted cyclic Scheduling algorithm).

1. Click the "Configuration > QOS > Queue Weight", in the navigation bar as follows:



Interface data are as follows.

| Configuration Items | Description |
|---------------------|--|
| Weight | The default value is strict priority. The weight ranges from 1 to 15 |

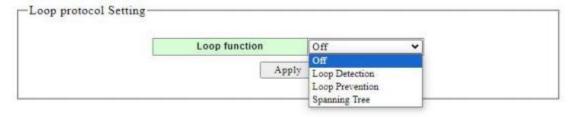
4.3 Loop

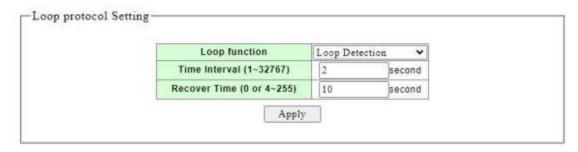
4.3.1 Loop detection/loop prevention

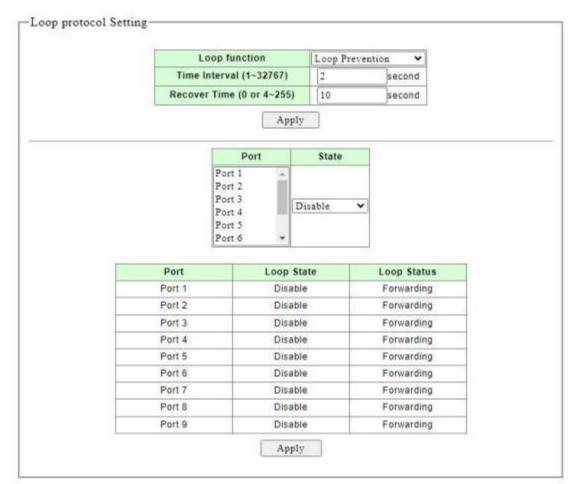
The device sends loop detection packets and checks whether the packets are returned to the device (the receiving and sending interfaces are not required to be the same) to check whether loops exist. If a port receives a loop detection packet from the local device, it is determined that the link to which the port resides has a loop. When a loop occurs on the network, the LED of the corresponding port blinks (blocking the loop when loop avoidance is enabled) to alert the network administrator that a loop exists on the port

Instructions:

1. Click the "Configuration >Loop> Loop Protocol", in the navigation bar as follows:







| Configuration Items | Description |
|---------------------|---|
| Loop Protocol | off, loop detection, loop Prevention, Spanning tree |

4.3.2 STP global

Fast spanning tree protocol (RSTP) is used to eliminate the physical loop of data link layer in LAN. Its core is fast spanning tree algorithm. RSTP is fully downward compatible with STP protocol. In addition to the functions of avoiding loops and dynamically managing redundant links like the traditional STP protocol, RSTP greatly shortens the topology convergence time. Under the ideal network topology scale, all switching devices support RSTP protocol, and when configured properly, the time to restore stability after topology changes (link up / down) can be controlled at the second level. The main functions of RSTP can be summarized as follows:

- 1. Discover and generate an optimal tree topology of LAN;
- 2 . Discover and recover the topology failure, automatically update the network topology, enable the backup link, and maintain the best tree structure; Instructions:
- 1. Click the "Configuration>Loop >STP global", in the navigation bar as follows:

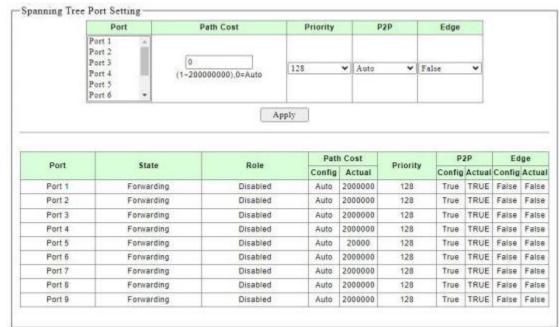


| Configuration Items | Description |
|---------------------|--|
| Force Version | Configure view STP mode |
| Maximum Age | Configure view maximum age time |
| Hello Time | Configure view Hello time |
| Forward Delay | Configure and view forwarding delay time |

4.3.3 STP port

Instructions:

1. Click the "Configuration >Loop>STP port", in the navigation bar as follows:



Interface data are as follows.

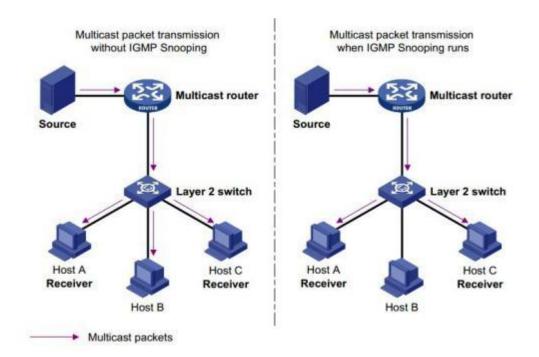
| Configuration Items | Description |
|---------------------|-------------------------------|
| Path Cost | Configure view port path Cost |
| Priority | Configure view port priority |
| P2P | Configure and view P2P |
| Edge | Configure view edge ports |

4.4 IGMP Snooping

IGMP Snooping (Internet Group Management Protocol Snooping) is a constraint mechanism on L2 devices to manage and control multicast groups.

By analyzing the IGMP messages received, L2 devices establish a mapping between ports and MAC multicast addresses and forward the multicast data accordingly.

As shown below, multicast data are transmitted on L2 without IGMP snooping. When IGMP snooping runs, known multicast group data are transmitted to specified receivers while unknown multicast data are still on Layer 2.



Instructions:

1. Click the "Configuration > IGMP", in the navigation bar as follows:



Interface data are as follows.

| Configuration Items | Description |
|---------------------|-------------------------------------|
| Enable | Enable or disable the IGMP Snooping |
| Dump IGMP entry | Display multicast group entries |

4.5 Trunk Group Setting

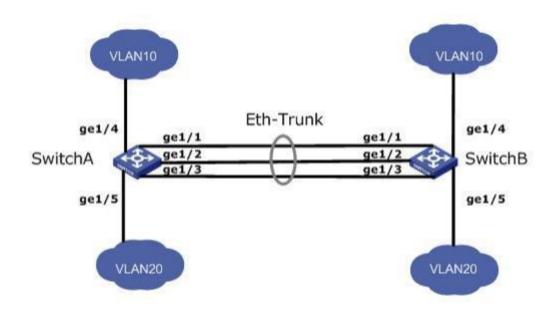
Link Aggregation broadens bandwidth and reliability by bundling a group of physical interfaces into a single logical interface.

LAG (Link Aggregation Group) is a logical link bundled by multiple Ethernet links (Eth-Trunk).

Ceaselessly expanding network size increases users' demands of link bandwidth and reliability. Traditionally, high-speed interface board or the compatible equipment is usually replaced to optimize bandwidth, which is expensive and inflexible.

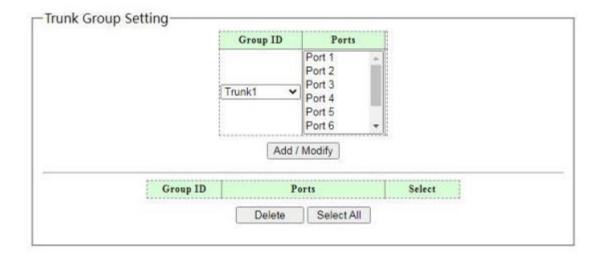
Link Aggregation Technology bundles multiple physical interfaces into a single logical interface without upgrading hardware. Its backup mechanism not only improves reliability, but also shares the flow load on different physical links.

As shown below, Switch A is linked with Switch B through three Ethernet links which are bundled into an Eth-Trunk logical link. Its bandwidth equals to that of the three links in total, thus broadening the bandwidth. Meanwhile, these three links back up mutually to be more reliable.



Instructions:

1. Click the "Configuration > Trunk Group Setting", in the navigation bar as follows:

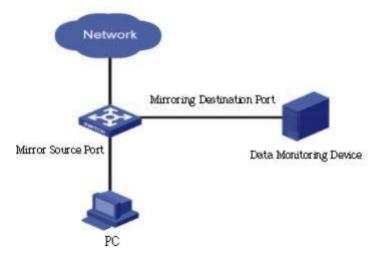


Interface data are as follows

| Configuration Items | Description |
|---------------------|--|
| Group ID | There are 2 LAGs numbering from 1 to 2. |
| Ports | Up to 4 member ports are available in LAG. |

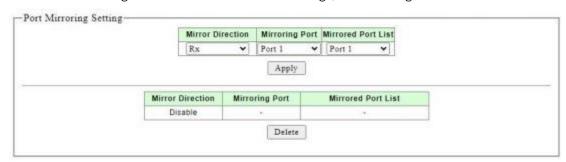
4.6 Port-based Mirroring

Port Mirroring copies the message of a specified switch portto the destination port. The copied port is the Source Port, and the copying port is the Destination Port. Destination Port accesses to data inspection devices so that users can analyze the messages received to monitor network and troubleshoot as follows:



Instructions:

1. Click the "Configuration > Port-based Mirroring", in the navigation bar as follows:



| Configuration Items | Description |
|---------------------|--|
| Mirror Direction | Enable or disable port mirroring, support Rx, Tx, and Both |

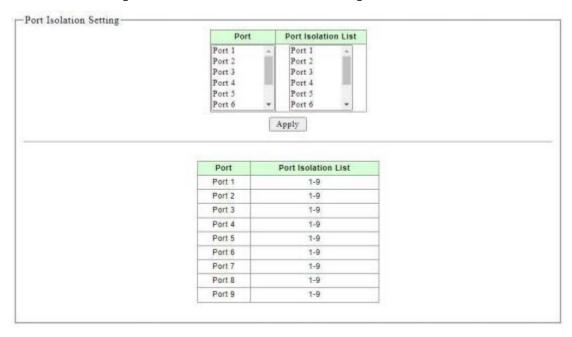
| Mirroring Port | Only one ordinary physical port can be selected, excluding link |
|--------------------|---|
| | aggregation port and source port. |
| Mirrored Port List | List of mirrored source ports |

4.7 Port Isolation

Messages of broadcast, multicast, etc. will flood at each port even though the flow needs no mutual communication sometimes. Under this circumstance, port isolation can separate the messages between two ports.

Instructions:

1. Click the "Configuration > Port Isolation", in the navigation bar as follows:



Interface data are as follows

| Configuration Items | Description |
|---------------------|---|
| Port | Port list |
| Port Isolation List | Establish the member list of interworking group |

4.8 Bandwidth Control

It refers to the rate restriction on transmitting and receiving data at physical interfaces.

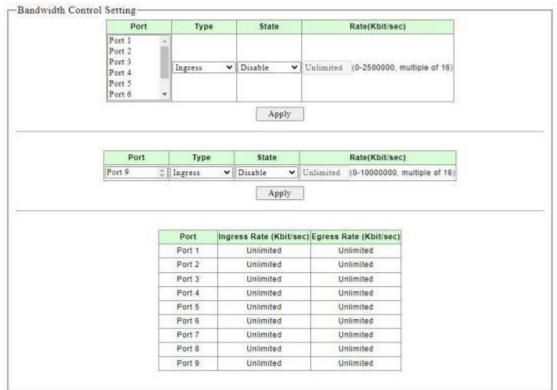
Restrict the rate limiting at the egress before transmitting flow, thus controlling all outgoing message flow;

Restrict the rate limiting at the ingress before receiving flow, thus controlling all

incoming message flow;

Instructions:

1. Click the "Configuration > Bandwidth Control", in the navigation bar as follows:



Interface data are as follows

| Configuration Items | Description |
|---------------------|--|
| Туре | Ingress: inbound port direction |
| | Degree: direction of outgoing port |
| State | Enable or disenable port restrictions |
| Rate | Rate limit, Port1-8 range: 0 to 25000000 Kbit,Port9 range:0to1000000Kbit |

4.9 Jumbo Frame

Set the MTU (Maximum Transmission Unit) of the port Instructions:

1. Click the "Configuration > Jumbo Frame", in the navigation bar as follows:



Interface data are as follows

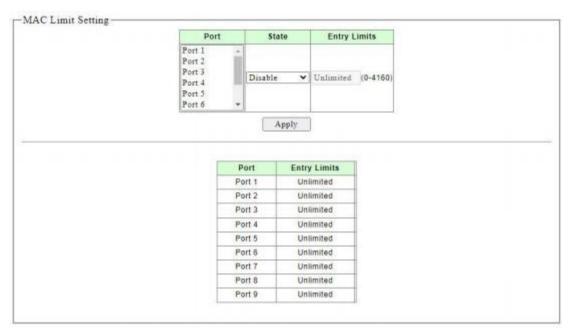
| Configuration Items | Description |
|---------------------|-------------------------|
| Jumbo Frame | Set the MTU of the port |

4.10 MAC Constraint

MAC address learning limit of port

Instructions:

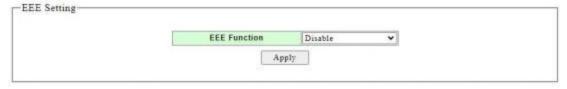
1. Click the "Configuration > MAC Constraint", in the navigation bar as follows:



| Configuration Items | Description |
|---------------------|--|
| State | Enable or disable MAC constraint |
| Entry Limits | Limited number of MAC address learning |

4.11 EEE

1. Click the "Configuration > EEE", in the navigation bar as follows:



5 Security

5.1 MAC Address

Ethernet switches are mainly innovated to forward according to the purposes in the data link layer. That is, MAC address will transmit the messages to corresponding ports according to the purposes. MAC address forwarding table is a L2 table illustrating MAC addresses and forwarding ports, which is the basis of fast forwarding of L2 messages. MAC address forwarding table contains following data:

- Destination MAC Address
- VLAN ID belonging to port
- Forwarding ingress No. of this device

There are two message forwarding types according to MAC address table info:

- Unicast mode: the switch directly transmits the messages from the table's egress when MAC address forwarding table contains corresponding entries with the destination MAC address.
- Broadcast mode: When the switch receives the messages with the destination address full of F-bits, or there is no entry corresponding to the MAC destination address in the forwarding table, the switch will forward the messages to all ports excluding the receiving port in this way.

5.1.1 MAC Search

MAC address table needs constant updates to cater to network changes. It automatically generates entries that are limited by their lifetime (i.e. aging time). Those entries not refreshed after expiration will be deleted. The aging time of an entry will be recalculated if its record is refreshed before expiration.

Proper aging time helps to achieve the aging target of MAC address. Shortage of aging time may lead many switches broadcast to discover the packets of destination

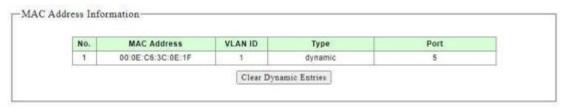
MAC addresses, thus influencing the switch performance.

Aging too long can cause the switch to save outdated MAC address entries, thus exhausting the forwarding resources and failing to update the forwarding table based on network changes.

The switch may remove valid MAC address table entries due to too short aging time, thus reducing forwarding efficiency. In general, the aging time recommended is 300 seconds by default.

Instructions for aging time setting:

1. Click the "Security > MAC Address > MAC Search", in the navigation bar as follows:

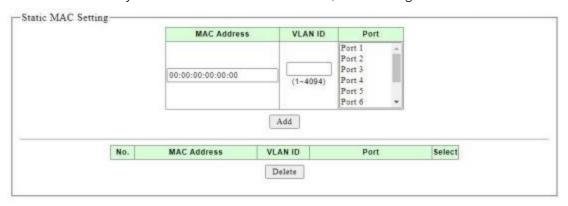


5.1.2 Static MAC

Static table is manually configured by users and distributed to each interface board, which won't age.

Instructions:

1. Click the "Security > MAC Address > Static MAC", in the navigation bar as follows:



| Configuration Items | Description |
|---------------------|---|
| MAC Address | Enter the new MAC address e.g.: HH:HH:HH:HH:HH |
| VLAN ID | Specify the VLAN ID |
| Port | Select the interface type and enter the port list |

5.2 Storm Control

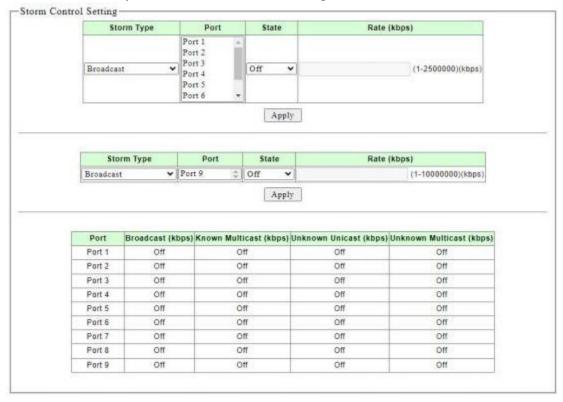
Storms generated via broadcast, unknown multicast and unicast messages are prevented as follows. These messages will be suppressed subject to packet rates respectively. The average rate of the messages received by monitoring interfaces will be compared with the max threshold configured during an inspection interval. Configured storm policing will be performed at this interface if the average rate exceeds the max threshold.

When a L2 Ethernet interface receives the broadcast, unknown multicast or unicast messages, the device will forward them to other L2 interfaces in a same VLAN (Virtual Local Area Network) if the egress interface cannot be recognized according to destination MAC addresses. As a result, broadcast storm may occur to degrade device operation performance.

Three kinds of message flow can be controlled by storm policing characteristics to stay away from broadcast storms.

Instructions:

1. Click the "Security > Storm Control", in the navigation bar as follows:



| Configuration Items | Description | | |
|---------------------|--|--|--|
| Storm Type | The storm type, like Broadcast, Multicast, Unicast | | |
| Port | Port list | | |
| State | Enable or disable storm control | | |

| Rate ranges from 8 to 1,000,000 Kbps | |
|---|--|
| Rate ranges normality to 1,000,000 Rbps | |

6 Monitoring

6.1 Port Statistics

Display port statistics information.

Instructions:

Rate

1. Click the "Monitoring > Port Statistics", in the navigation bar as follows:



| Configuration Items | Description |
|---------------------|-----------------------------------|
| Port | Port list |
| State | Switch status of the port |
| Link Status | Link status of the port |
| TxGood Pkt | Send normal packet statistics |
| TxBadPkt | Send bad packet statistics |
| RxGoodPkt | Received normal packet statistics |
| RxBadPkt | Received bad packet statistics |

7 Tools

7.1 Firmware Upgrade

System version firmware upgrade

Instructions:

1. Click the "Tools> Firmware Upgrade", in the navigation bar as follows:



Note: After clicking OK, do not power off during the upgrade process, stay on the upgrade page for about 1 minute until the upgrade is complete

7.2 Configuration Backup

System configuration upgrade or backup

Instructions

1. Click the "Tool > Configuration Backup", in the navigation bar as follows:



| Configuration | Description |
|---------------|----------------------|
| Items | |
| Backup | Backup configuration |

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Upload configuration

7.3 Reset

Restore factory settings

Instructions

1. Click the "Tool > Reset", in the navigation bar as follows:



7.4 Save

Instructions

1. Click the "Tool > Save", in the navigation bar as follows:



7.5 Reboot

Restart the system.

Instructions

1. Click the "Tool > Reboot", in the navigation bar as follows:



7.5 Logout

Exit the system

Instructions

1. Click the "Tools> Logout", in the navigation bar as follows:

